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About Me

A passionate **software developer** based in Izmir, Turkey. Has an interest in **web development**. Created some animations that were picked as featured stuff and presented on the main page of codepen. Crafted simple compilers and programming languages to understand the magic behind them.

Experience

Front-end Engineer at Botgate AI

March 2023 - Ongoing · Tallinn, Estonia · Remote

- Botgate AI is a SaaS company that conversional marketing tools and AI powered chatbots.
- Working as a front-end engineer using React, SCSS and Ant Design.
- Developing new features and maintaining the existing ones.
- Converting Figma designs into user interfaces.

JavaScript Developer at Playin

October 2022 - January 2023 · Izmir, Turkey · On-site

- Playin is an Izmir based playable ad development company.
- Worked on web games mostly using Phaser.js with in-house game development library.
- Created game prototypes to measure the browser performance of future games.

Software Developer at Fill-Labs

August 2021 - September 2022 · Istanbul, Turkey · Remote

- Fill-Labs is an Istanbul based software development and consultancy company.
- Worked as a front-end focused full-stack developer using TypeScript, React, NextJS, Svelte and Go.
- Collaborated with several clients on project requirements and expectations.
- Converted Zeplin and Figma designs into user interfaces.
- Implemented Google Analytics integrations to met the SEO requirements.
- Developed REST APIs using Go, GORM and MySQL.

Jr. Front-end Developer at Radity

February 2021 - May 2021 · Zürich, Switzerland · Remote

- Radity is a Zurich based software and digital product development company.
- Worked as a front-end developer using React and Vue.
- Worked on developing a web platform that provides space for the CTOs and the tech companies.

Skills

• Languages

JavaScript, TypeScript, Go, Lua, Lisp

• Technologies

React, Vue, Next, CSS, SCSS, NodeJS, REST, GraphQL, Git, SQL, Phaser.js

Projects

• libgen-downloader

<https://github.com/obsfx/libgen-downloader>

Terminal user interface and command-line utility for libgen. It started as a hobby project and now crossed over 100 stars on github. Built using React.

TypeScript, React, NodeJS, Zustand, Ink

• pocket-uniswap

<https://github.com/obsfx/pocket-uniswap>

A web application that shows latest Uniswap analytics using Uniswap GraphQL V3 API.

TypeScript, React, GraphQL, Apollo, styled-components

• react-sudoku

<https://github.com/obsfx/react-sudoku>

A sudoku game built using React and TypeScript.

TypeScript, React, styled-components

• console8

<https://github.com/obsfx/console8>

CHIP-8 emulator rendered on the terminal.

JavaScript, NodeJS

• m3k

<https://github.com/obsfx/m3k>

A small Lisp programming language that transpiles the source to JavaScript.

NodeJS, TypeScript, Compilers

Education

• Computer Science

Dokuz Eylul University - Bachelor's Degree

2018 - Discontinued

• Computer Programming

Dokuz Eylul University - Associate's Degree

2016 - 2018